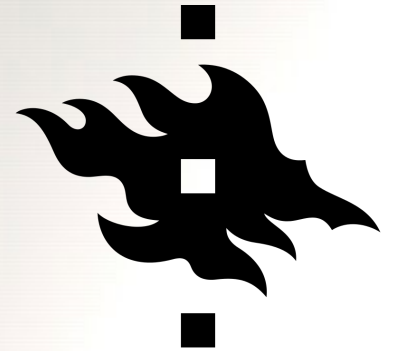


# OVERVIEW OF AI AND THE CHALLENGES WITH IPR

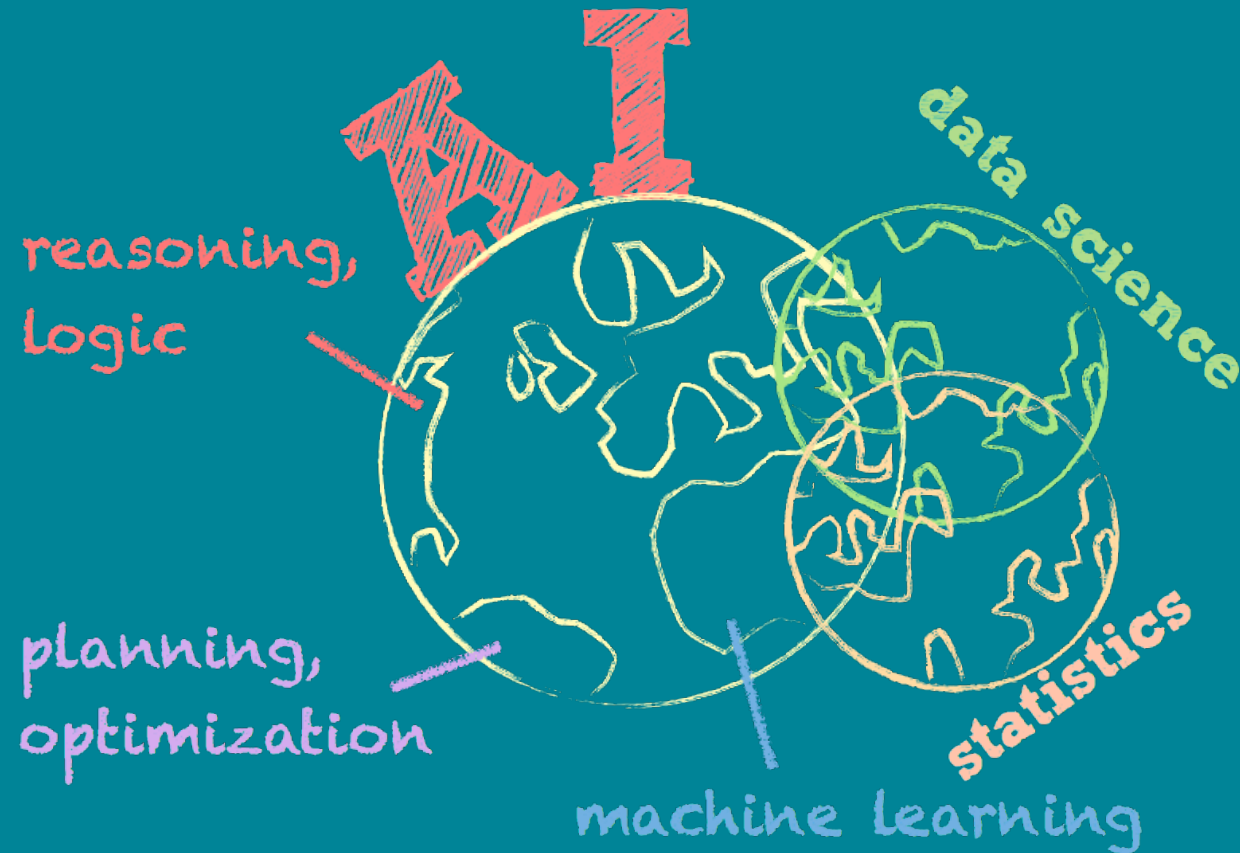
TEEMU ROOS, UNIVERSITY OF HELSINKI  
FINNISH CENTER FOR AI (FCAI)



HELSINGIN YLIOPISTO  
HELSINGFORS UNIVERSITET  
UNIVERSITY OF HELSINKI



# AI, MACHINE LEARNING, DATA SCIENCE



- marketing: say “AI”
- recruiting: say “machine learning”
- implementing: say “linear regression”



# AI

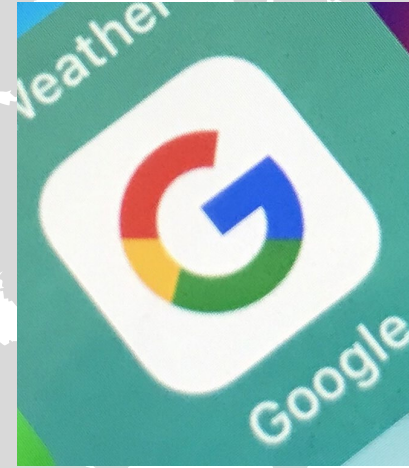
- AI = cool things that cannot be done by a computer (yet)
- "Artificial Intelligence refers to systems that display intelligent behaviour by analysing their environment and taking action — with some degree of autonomy — to achieve specific goals."  
(*European Commission Communication "Coordinated Plan on AI"*, 7.12.2018)
- machine learning =  
algorithms that improve their performance in a given task when more data becomes available

# MACHINE LEARNING

- What is machine learning such a hot topic right now?
  - implementing AI solutions by “hard-coding” rules manually turned out to be infeasible (especially “common sense”)
  - we have plenty of data available (“big data”)
  - we have plenty of computing power

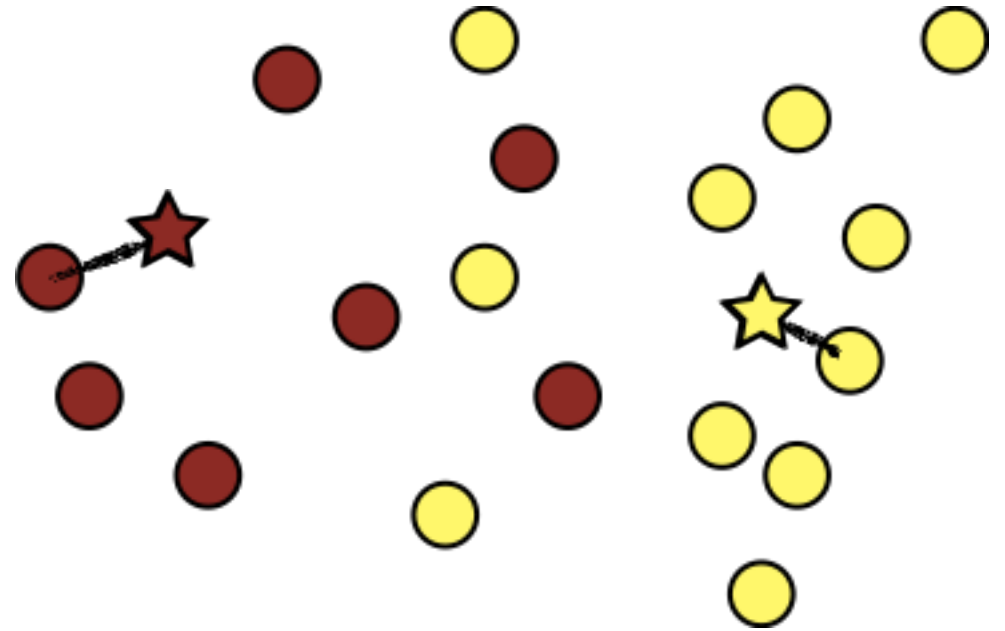


# MACHINE LEARNING



# CLASSIFICATION

- Nearest neighbor classifier
  - the simplest possible classification method
  - hard to beat!
  - ...but needs lots of data
  - ...and then becomes very slow





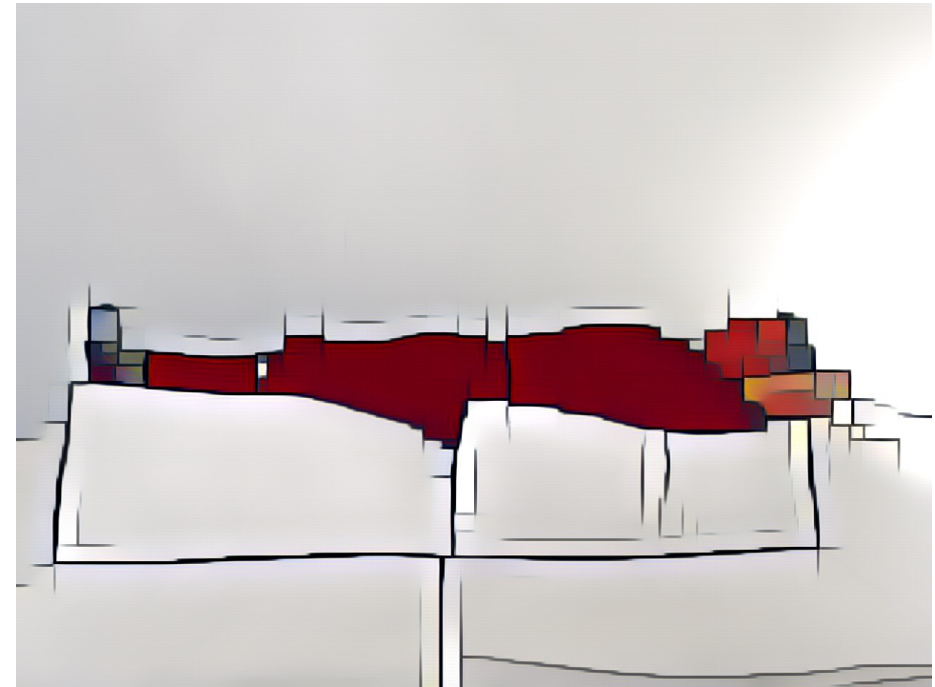
# EXAMPLE: GENERATIVE MODELS

- It is possible to "train" a model to reproduce more similar objects (images, text, music, ...)
- Requires only **examples of objects**
  - examples courtesy of Jaakko Lehtinen (Aalto University & NVIDIA)



# EXAMPLE: STYLE TRANSFER

- It is also possible to train a model to reproduce the "style" (statistical properties that characterize the appearance) and to transfer a given image into the given style
- Requires **an example of the style** and a **source image** to be transferred

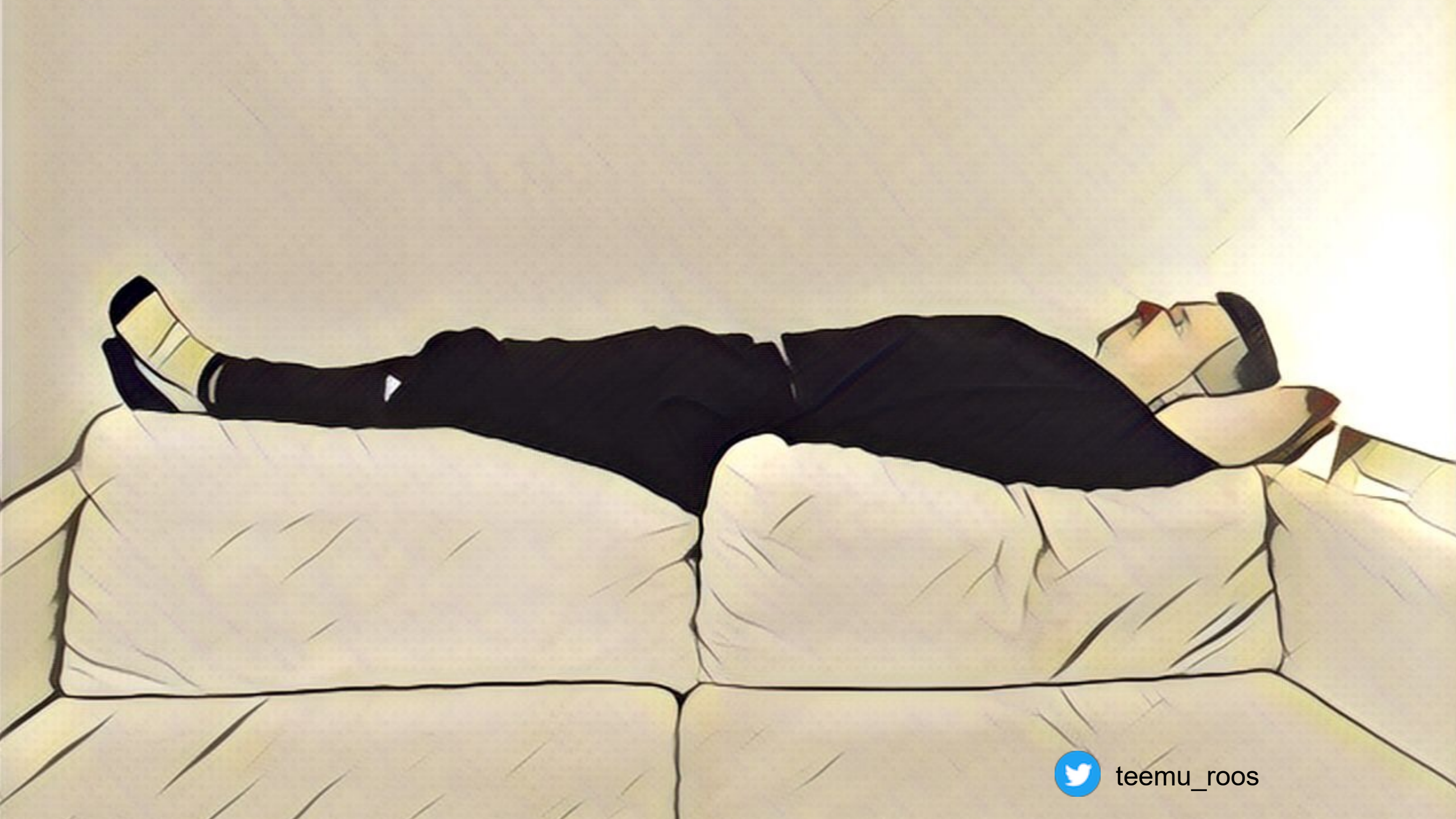






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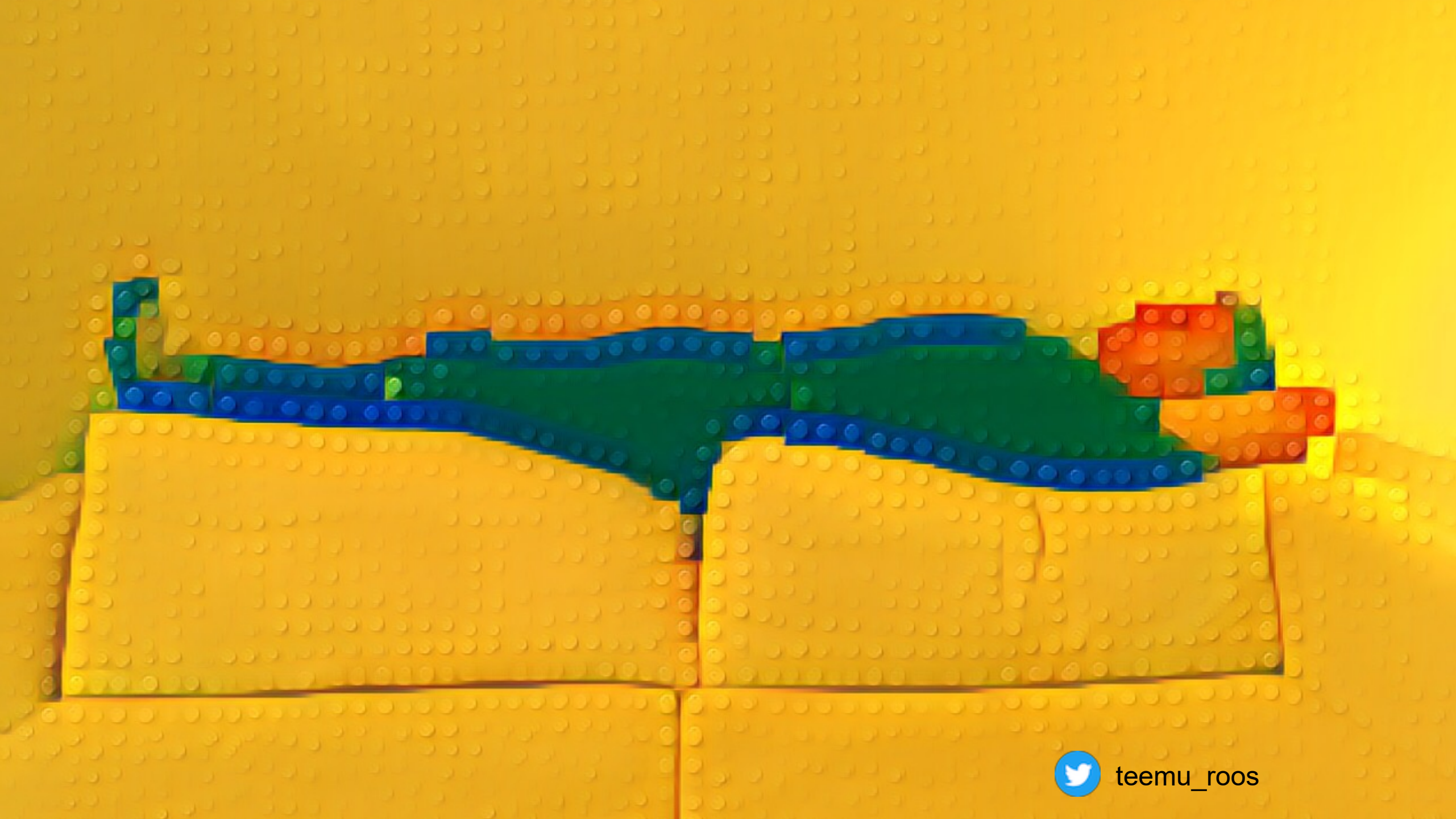






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# A MODEL FOR SHARING IPR

- Who owns the IPR in the case of AI-generated content?
- AI? **No!** AI is a set of tools, not an entity that can be creative or have any rights or responsibilities
- Individuals and organizations that significantly contribute to the creation of a work have rights:
  - the designers and programmers of the system
  - the data providers
  - the user
- Incentives must exist to ensure that each party obtains the rights, in proportion to the extent of their contributions



# CONCLUSION

My (bold?) conclusion is that **AI will NOT disrupt IPR law.**



further reading:

- R.M. Ballardini, K. He, and T. Roos (2019), Digital distribution of AI-generated content: Authorship and inventorship in the age of artificial intelligence, in T. Pihlajarinne, J. Vesala, and O. Honkkila (editors), *Online Distribution of Content in the EU*, Edward Elgar Publishing Ltd.